

German Organisations WW2 for Assault Gun Miniature Rules

Infantry Division 1939-42					E=3, AA=1					
Unit	Type	Equip./Notes	Ability	Move	Init	Rec	AT	Arm	HE	STR
Reg	Infantry			Leg	1	0	1		1	4
Reg	Infantry			Leg	1	0	1		1	4
Reg	Infantry			Leg	1	0	1		1	4
Reg	Guns	105mm	Range 10km	Leg	0/11	0	1/3		2	3
Bn	Guns	37mm	AT	Leg	0/10	0	1		0	2
Bn	Infantry			Bike	2	2	1		0	1
Guns spotted for by any unit										

Some units would get +1 for troop quality.

AT guns would start to be replaced by 50mm L60 in 1942 (increase AT to 2)

Infantry Division 1943-45					E=2, AA=1					
Unit	Type	Equip./Notes	Ability	Move	Init	Rec	AT	Arm	HE	STR
Reg	Infantry			Leg	1	0	2		1	3
Reg	Infantry			Leg	1	0	2		1	3
Reg	Infantry			Leg	1	0	2		1	3
Reg	Guns	105mm	Range 10km	Leg	0/11	0	1/3		2	3
Bn	Guns	75mm	AT	Leg	0/10	0	2		1	2
Bn	Infantry	Fusiliers		Leg	1	2	2		0	1
Guns spotted for by any unit										

The Infantry regiments above are reduced to 2 battalions. Some divisions retained 3 battalions, in which case increase the strength to 4.

Some units would get +1 for troop quality. In later war, some would get a -1 for troop quality.

The infantry Fusilier battalion could be incorporated into one infantry regiment. Increase the strength of this regiment to 4 and give it a Recce strength of 2.

Increase HE strength of the infantry regiments to 2 as the war progresses (increased use of 120mm mortars)

Volkgrenadier Division 1944-45					E=1, AA=1					
Unit	Type	Equip./Notes	Ability	Move	Init	Rec	AT	Arm	HE	STR
Reg	Infantry			Bike	2	1	2		2	3
Reg	Infantry			Leg	2	0	2		2	3
Reg	Infantry			Leg	2	0	2		2	3
Reg	Guns	105mm	Range 10km	Leg	0/11	0	1/3		2	3
Bn	Guns	75mm	AT	Leg	0/10	0	2		1	2
Guns spotted for by any unit										

Infantry are 2 battalion regiments

Some units would get -1 for troop quality.

Panzer Division September 1939					E=3, AA=0					
Unit	Type	Equip./Notes	Ability	Move	Init	Rec	AT	Arm	HE	STR
Bn	Tanks	Pz I	Support		3	1	0	1	0	4
Bn	Tanks	Pz II	Support		4	1	0	1	0	4
Bn	Tanks	Pz 38t	Support		5	1	1	1	0	4
Bn	Tanks	Pz 35t	Support		5	1	1	1	0	4
Reg	Infantry			Truck	1	1	1		1	4
Bn	Infantry	Motorbikes		A/Car	1	2	0		1	2
Bn	A/Car	20mm/MG A/Cars		A/Car	4	3	0	0	0	5
Reg	Guns	105mm	Range 10km	Truck	0/11	0	1/3		2	2
Bn	Guns	37mm	AT	Truck	0/10	0	1		0	2
Gun is spotted for by any other unit										

Infantry Regiment is 2 battalions, but gets +1 for good equipment/large Bns (as does motorbike Battalion)
 Motorbike Battalion is not always present (5th Panzer division has 2 infantry regiments instead). Some units have AA=1. Some have E=2.

Light Division September 1939					E=2, AA=1					
Unit	Type	Equip./Notes	Ability	Move	Init	Rec	AT	Arm	HE	STR
Bn	Tanks	Pz II	Support		4	1	0	1	0	4
Reg	Infantry			Truck	1	0	0		1	5
Bn	Infantry	Motorbikes		A/Car	1	2	0		1	2
Bn	A/Car	20mm/MG A/Cars		A/Car	4	3	0	0	0	5
Reg	Guns	105mm	Range 10km	Truck	0/11	0	1/3		2	2
Bn	Guns	37mm	AT	Truck	0/10	0	1		0	2
Gun is spotted for by any other unit										

Infantry Regiment is 3 battalions. Both the regiment and the Motorbike Battalion get +1 for good equipment/large Bns.
 For some divisions, remove the Motorbike Bn and have two A/Car Bns instead.
 Two divisions have two strength 4 infantry regiments instead of one.

Panzer Division May 1940					E=3, AA=1					
Unit	Type	Equip./Notes	Ability	Move	Init	Rec	AT	Arm	HE	STR
Bn	Tanks	Pz I	Support		3	1	0	1	0	4
Bn	Tanks	Pz 38t	Support		5	1	1	1	0	4
Bn	Tanks	Pz II	Support		4	1	0	1	0	4
Bn	Tanks	Pz II	Support		4	1	0	1	0	4
Reg	Infantry			Truck	1	0	1		1	4
Bn	Infantry	Motorbikes		A/Car	1	2	0		1	2
Bn	A/Car	20mm/MG A/Cars		A/Car	4	3	0	0	0	5
Reg	Guns	105mm	Range 10km	Truck	0/11	0	1/3		2	3
Bn	Guns	37mm	AT	Truck	0/10	0	1		0	2
Gun is spotted for by any other unit										

Infantry Regiment is 3 battalions. Motorbike Battalion gets +1 for good equipment/large Bns
 Some units have less artillery – strength 2
 Some units have two infantry regiments (as per the 1939 organisation) and no motorbike bn.
 Some units have only three tank battalions

Panzer Division June 1941					E=3, AA=1					
Unit	Type	Equip./Notes	Ability	Move	Init	Rec	AT	Arm	HE	STR
Bn	Tanks	Pz 38t	Support		5	1	1	1	0	4
Bn	Tanks	Pz III	Support		5	1	1	1	0	4
Reg	Infantry	Halftracks		Halftrack	3	1	1		1	4
Reg	Infantry			Truck	1	1	1		1	4
Bn	Infantry	Motorbikes		A/Car	1	2	0		1	2
Bn	A/Car	20mm/MG A/Cars		A/Car	4	3	0	0	0	3
Reg	Guns	105mm	Range 10km	Truck	0/11	0	1/3		2	3
Bn	Guns	37mm	AT	Truck	0/10	0	1		0	2
Gun is spotted for by any other unit										

Infantry Regiment is 2 battalions, but gets +1 for good equipment/large Bns, as does the motorbike Bn.
 Some divisions have three tank battalions.
 Some 37mm AT units have a strength of 3.
 Only some divisions have a halftrack Regiment (any regiment that is at least 1/3 in halftracks can be counted as such).
 Panzer battalions could also contain Panzer II.

Corps troops					E=2-4, AA=1-2					
Unit	Type	Equip./Notes	Ability	Move	Init	Rec	AT	Arm	HE	STR
Reg	Guns	150mm (Arko)	Range 12km	Truck	0/11	0	2/3		3	3
Bn	Guns	88mm	AT	Truck	0/10	0	3		1	2
Bn	Infantry	MG	Support	Truck	2	0	0		0	1
Bn	Guns	Nebelwerfer	Range 6km	Truck	0/11	0	0		2	2
Bn	Sp Guns	StuG	Support	M. Tank	7	0	2	2	1	3
Bn	Sp Guns	PzJg I	AT	M Tank	5	0	1	0	0	3
Bn	Sp Guns	Marder	AT	M Tank	6	0	2	0	1	3
Guns are spotted for by any other unit in allocated division										

1939: 150mm always present. MG usually present. AT Guns occasionally present (E=2, AA=0)

1940: 150mm always present, sometimes two units. MG usually present. 88mm can be other AT guns, usually present. Nebelwerfer sometimes present.

1941: 150mm always present, sometimes two units. StuG often present, PzJg I often present. Nebelwerfer sometimes present. AT Guns (any type) occasionally present.

1942. Same as 1941, but replace PzJg I with Marder. AA=2

Army would supply more E and AA and artillery (including super-heavy guns – e.g. 210mm).